

Virginia Tech Bachelor of Fine Arts Degree , Major in Creative Technologies

Associate Transfer Degree Plan in Visual Arts

COURSE REQUIREMENTS

Complete at VCCS				Complete at Virginia Tech		
BACHELOR'S DEGREE REQUIREMENT	SATISFIED BY			BACHELOR'S DEGREE REQUIREMENT		
Course	Credits	CC Course	Notes	Course	Credits	Notes
	1-2	SDV 100 College Success Skills or 101 Orientation	No VT Equivalent	ART 1504	3	
ENGL 1105	3	ENG 111 College Comp I		ART 2434	3	
ENGL 1106	3	ENG 112 College Comp II or ENG 113 Technical-Professional Writing		BFA Degree Core Courses	12	
ART 2385	3	ART 101 History of Art: Prehistoric to Gothic	Both ART 2385 and 2386 are required Virginia Tech courses for the Studio Art major at Virginia Tech. VCCS students are encouraged to take ART 101 (which transfers as ART 2385) to meet this requirement, and ART 102 (which transfers as ART 2386) as one of their UCGS transfer course electives (see below).	ART 1604	3	
VT Pathways	3	Any UCGS Humanities or Literature		ART 2604	3	
VT Pathways	3	Any UCGS Social & Behavioral Science (not History)		ART 2704	3	
VT Pathways	3	Any UCGS History		ART 3504	3	
VT Pathways	4	Any UCGS Natural Sciences		ART 3604	3	
VT Pathways	3-5	Any UCGS Math		ART 3704	3	
ART 2386	3	ART 102 History of Art: Renaissance to Modern	Both ART 2385 and 2386 are required Virginia Tech courses for the Studio Art major at Virginia Tech. VCCS students are encouraged to	ART 3854	3	

			take ART 101 (which transfers as ART 2385) to meet this requirement, and ART 102 (which transfers as ART 2386) as one of their UCGS transfer course electives (see below).			
Free Elective	3-4	Any UCGS transfer course		ART 4804	3	
ART 1404	3	ART 121 Foundations of Drawing		Restricted Electives	18	18 additional credits of restricted art electives are required for the Creative Technologies major at Virginia Tech 3 of these credits could be satisfied by taking PHT 101 or 164 or ART 221 or ART 241 through the VCCS
ART 1204	3	ART 131 Two Dimensional Design		Free Electives	0-9	Taken as needed to get to 120 credits overall for completion of degree
ART 1214	3	ART 132 Three Dimensional Design				
ART 2XXX Free Elective Credit	3	ART 200 Survey of Non-Western Art or ART 215 History of Modern Art				
ART 231 = ART 2554 All other courses transfer as Free Elective Credit	6	Choose two courses from: ART 130 Intro to Multimedia* ART 140 Introduction to Graphic Skills* ART 180 Intro to Computer Graphics* ART 223 Life & Figure Drawing PHT XXX* Additional Studio Art courses (eg ART 125 Painting, ART 153 Ceramics, ART 231 Sculpture, ART 271 Printmaking)	Recommended to pursue ART 231, as it transfers as ART 2554, Introduction to Sculpture, which counts as a restricted elective for the Creative Technologies major at Virginia Tech. All other courses listed transfer as free-elective credit.			

	6-12		Students who have completed all prerequisites and community college requirements should take additional courses from the rows above or transfer elective courses to fulfill the 60-62 credit requirement.			
CREDITS PRE-TRANSFER: 60-62				CREDITS POST-TRANSFER: 60-69		

TRANSFER GUIDANCE

General Guaranteed Admission Agreement:

<https://www.vt.edu/admissions/transfer/vccs.html>

This degree program is covered by Virginia Tech's Guaranteed Admission Agreement.

By meeting the following criteria, you are guaranteed admission to the Creative Technologies Major, BFA Degree:

- Complete a transferable VCCS associate degree.
- Earn a minimum GPA of 3.4 or higher in your degree program. GPA calculations, including in the case of repeated coursework, will follow VCCS policies.
- Meet the minimum admissions requirements for your intended major by completing with a grade of "C" or higher any and all of the "required" coursework for the program as outlined in the [Admissions Transfer Roadmap](#).

Meet all other requirements outlined in the agreement and apply through the standard transfer admissions process.

IMPORTANT LINKS & DATES:

- **Transfer Initiatives Office:** <https://advising.vt.edu/transfer-student-advising.html>
- **Admission Application:** See dates for Fall or Spring admission at <https://vt.edu/admissions/undergraduate/apply/dates-and-deadlines.html>
- **Financial Aid:** <https://finaid.vt.edu/>

FAFSA - Free Application for Federal Student Aid: Information at studentaid.gov

WHAT IS THE IMPACT ON MY DEGREE OF WORK I HAVE ALREADY COMPLETED?

- **Associate Transfer Degree Completion:** The completion of an Associate Degree results in some lower-division general education requirements being met when you transfer to Virginia Tech.
- **Credit for Prior Learning:** AP, IB, and CLEP are evaluated for credits.
<https://www.registrar.vt.edu/Transferable-Credit.html>.

- **Catalog Year:** Catalog year determined by first semester of attendance at the community college post high-school graduation.
- **Dual Enrollment – Completion of Associate Degree in HS:** The completion of an Associate Degree concurrent with high school results in up to half the required credits (120) towards a BFA degree, with all general education courses satisfied (except thoseThe unique to Virginia Tech). Students will be enrolled as a freshman for orientation and engagement purposes.

IS THIS COLLEGE RIGHT FOR ME?

- Located in rural area, with 2600-acre campus, 37,000 on and off campus students, and a 14:1 student-faculty ratio
- Transfer students have both on-campus and off-campus housing options, including a living community on-campus just for transfer students (all majors). <https://llp.vt.edu/llc/transfer.html>
- Virginia Tech is a diverse campus with students from over 40 states and 115 countries.
- Students can attend full-time or part-time.
- Classes are most typically offered Monday – Friday, 8am – 5pm
Learn more about our university at <https://vt.edu/about/facts-about-virginia-tech.html>

DID YOU KNOW THAT...

- Exceeding 3 years or 90 credits at your community college means you may have exhausted your financial aid at that college and have limited your future financial aid at Virginia Tech.

WHAT CAN I DO WITH THIS DEGREE?

- Students who graduate from the Creative Technologies major go on to pursue careers spanning gaming, film, animation, motion graphics, video production, virtual reality, and fine arts.
- Explore possible careers, salaries, and job outlook at www.TransferVirginia.org

PROGRAM SUCCESSES & HIGHLIGHTS

- Our students have access to cutting edge technologies and education spaces, such as the Prototyping Studio (3D printing, laser cutting, and more), the Virtual Environments Studio (Virtual Reality), the 3D Scanning Studio (digitization of real world objects), the Media

Recording Studio (recording videos, audio, and music), and immersive video and audio environments such as the Cube (an immersive black box theatre).

- Learn from award winning faculty artists with ongoing professional practices and professional connections.

WHAT ARE MY CHANCES FOR GETTING ACCEPTED?

- Please follow the suggested coursework outlined above.

OTHER THAN CLASSES, ARE THERE OTHER PROGRAM REQUIREMENTS?

- Due to the sequencing and scheduled offering of course requirements, **it will take transfer students 3-4 years** (6-8 Fall/Spring semesters) to complete the Creative Technologies major at Virginia Tech.